



WAIKATO LACROSSE ASSOCIATION (WLA) BOYS PREMIER HIGH SCHOOL BYLAWS

1. INTRODUCTION

1.1. These bylaws are the rules under which the WLA Boys Premier High School competitions will be run.

2. AMENDMENTS

- 2.1. The WLA committee may make amendments to these bylaws at any time.
- 2.2. Proposals for amending these bylaws should be sent in writing to the WLA.

3. REGISTRATION OF PLAYERS

- 3.1. All players must be registered as a member of an affiliated school and be eligible under the WSSSA bylaws. The affiliated school must provide details of all registered members to the WLA.
- 3.2. Registrations with WLA are valid for a year from the date of registration.
- 3.3. The WLA has the jurisdiction to not allow a player to play in a WLA run league if they owe money to NZ Lacrosse or to the WLA, or as a result of a disciplinary process.

4. COMPETITION RULES

- 4.1. Matches shall take place between teams of affiliated schools under conditions arranged by the WLA who shall determine the format of competition each year.
- 4.2. The WLA shall fix dates and times of all games, allocate grounds and decide the number of rounds to be played in each division.
- 4.3. Each school will be placed on duties and should follow the duty guidelines set out by the WLA each year. Repeated failure to make adequate provisions may result in the loss of competition points at the discretion of the WLA.
- 4.4. The WLA committee has the power to alter any dates fixed or fields allocated, to postpone and re-schedule matches and generally direct and govern matches.
- 4.5. The score sheet for each game must be completed by both teams with their team list and handed back to the bench before the start of the game. Players can be added to the score sheet at any time, as long as it does not interrupt play. Players may not take the field until they are on the score sheet.
- 4.6. A win will be 3 points, a draw 1 point and a loss 0 points.
- 4.7. If a team defaults the score will be recorded as 5 - 0 to the non-defaulting team. If a team

defaults after a game has started the non-defaulting team can choose whether to take the score of the game or a 5-0 win.

4.8. In the event of a draw during round-robin games, teams will receive 1 point each. In the event of a draw during semi-finals and finals “sudden victory” will be played as per World Lacrosse rules.

4.9. Teams must provide one person to score or time the game who is not the coach of the team.

4.10. Teams will have matching uniforms. It is preferred that teams have numbered shirts, however the requirement for numbers and the size of numbers will be relaxed. If teams purchase new uniforms they should obtain uniforms that meet World Lacrosse specifications.

4.11. A record of times incurred for personal fouls will be collected for each game. If a player accumulates a total of 20 minutes or more of personal fouls within any single recording period, this being five games, they will be required to serve a one game automatic suspension from the game immediately following the game in which the personal penalty time total is incurred. The recording period will be rolling which means that after game 6, the points from game 1 will no longer be part of the recording period.

4.12. If a player is expelled from a game, they will serve an automatic one game suspension from the following game.

5. MATCH PLAY

5.1. The WLA has adopted World Lacrosse Field rules in addition to those below.

5.2. Games will be played 6 a side.

5.3. There is no maximum bench size.

5.4. If a team does not have the required number of players to field a full team, the game may be played with the team man down without any requirement to forfeit the game. The opposing team may play with a full roster. Alternatively, teams may agree to play with the same number of players with the defaulting team registering a 5-0 loss.

5.5. Each team will have 5 minutes warm up before each game.

5.6. Games will be 20 minute halves, with a 2 minute half time. Teams will change ends at half time. Stop clock will be played in the last 2 minutes of the second half.

5.7. Timeouts will not be allowed.

5.8. Players must be fully off the court before a subbing player is allowed on the court. Players must sub through different gates.

5.9. There will be no offsides during play.

5.10. During a faceoff each team can have one faceoff player and one wingman. The wingman must start with a gloved hand touching the boards. Wingmen are released on the whistle. All other players must remain behind the restrainer until ‘possession’ or ‘free ball’ is called. Teams shall be required to maintain at least one attacking player behind the offensive restrainer on face offs. The restrainer runs along the top of the marked circles (closest to the centre) parallel to the centre line.

5.11. The ball must not travel “over and back” across half way during settled play. Failure to do so will result in a change in possession.

5.12. The ball must be cleared into the offensive half within 10 seconds. Failure to do so will result in a change in possession.

5.13. A boarding penalty shall be assessed on any player who checks an opponent in such a

manner that causes the opponent to be thrown into the boards. The onus is on the player who is applying the check to ensure his opponent is not in a vulnerable position and if so he must avoid contact. Boarding will be assessed as a personal foul.

5.14. There will be no 'take outs' or 'bull dodges'. A take out is when a player sends another player to the ground without the opposing player having an opportunity to regain their feet. A 'bull dodge' is when the player with the ball runs straight at a defender and makes little to no attempt to go around them or avoid contact, causing the defender to lose their footing in the manner of a take out. Both of these fouls will be assessed as personal fouls.

5.15. There will be no body checking off ball during loose balls. This does not stop contact during loose balls. Players may still push each other once 'even pressure' contact has been initiated.

6. EQUIPMENT

6.1. A goaltender is required to wear a helmet with a throat guard, intra-oral mouthguard, chest protector, gloves, box and leg protection.

6.2. A goaltender may wear (as well as field lacrosse equipment), field hockey shorts, cricket leg guards or football shin guards.

6.3. A goaltender may not wear hockey shin guards or shoe protection.

7. OFFICIALS

7.1. Each school must provide 2 Referees per team. Referees will be required to attend on their own teams match days but will be allocated to officiate games not involving their own team.

These must be the most experienced referees the school can provide. They could be coaches, managers, players or parents.

7.2. Failure by a school to provide the allocated referees of the appropriate level will result in loss of competition points at the discretion of the WLA.

8. GENERAL

8.1. The WLA committee shall have the power to deal with all matters which may arise that are not provided for in these by-laws.