



WAIKATO LACROSSE ASSOCIATION (WLA) BOYS INTERMEDIATE SCHOOL BYLAWS (UPDATED 2023)

1. INTRODUCTION

1.1. These bylaws are the rules under which the WLA Boys Intermediate School competitions will be run.

2. AMENDMENTS

- 2.1. The WLA committee may make amendments to these bylaws at any time.
- 2.2. Proposals for amending these bylaws should be sent in writing to the WLA.

3. REGISTRATION OF PLAYERS

- 3.1. All players must be registered as a member of an affiliated school. The affiliated school must provide details of all registered members to the WLA.
- 3.2. Registrations with WLA are valid for a year from the date of registration.
- 3.3. The WLA has the jurisdiction to not allow a player to play in a WLA run league if they owe money to NZ Lacrosse or to the WLA, or as a result of a disciplinary process.

4. COMPETITION RULES

- 4.1. Matches shall take place between teams of affiliated schools under conditions arranged by the WLA who shall determine the format of competition each year.
- 4.2. The WLA shall fix dates and times of all games, allocate grounds and decide the number of rounds to be played in each division.
- 4.3. The WLA committee has the power to alter any dates fixed or fields allocated, to postpone and re-schedule matches and generally direct and govern matches.
- 4.4. The score sheet for each game must be completed by both teams with their team list and handed back to the bench before the start of the game. Players can be added to the score sheet at any time, as long as it does not interrupt play. Players may not take the field until they are on the score sheet.
- 4.5. A win will be 3 points, a draw 1 point and a loss 0 points.
- 4.6. If a team defaults the score will be recorded as 5 - 0 to the non-defaulting team. If a team defaults after a game has started the non-defaulting team can choose whether to take the score of the game or a 5-0 win.

- 4.7. In the event of a draw during round-robin games, teams will receive 1 point each. In the event of a draw during semi-finals and finals “sudden victory” will be played as per World Lacrosse rules.
- 4.8. Teams must provide one person to score or time the game who is not the coach of the team.
- 4.9. Teams will have matching uniforms. It is preferred that teams have numbered shirts, however the requirement for numbers and the size of numbers will be relaxed.
- 4.10. A record of times incurred for personal fouls will be collected for each game. If a player accumulates a total of 8 minutes or more of personal fouls within any single recording period, this being three games, they will be required to serve a one game automatic suspension from the game immediately following the game in which the personal penalty time total is incurred. The recording period will be rolling which means that after game 4, the points from game 1 will no longer be part of the recording period.
- 4.11. If a player is expelled from a game, they will serve an automatic one game suspension from the following game.

5. MATCH PLAY

- 5.1. The WLA has adopted World Lacrosse Field rules in addition to those below.
- 5.2. Games will be played 6 a side.
- 5.3. The maximum bench size is 6 players.
- 5.4. If a team does not have the required number of players to field a full team, the game may be played with the team man down without any requirement to forfeit the game. The opposing team may play with a full roster. Alternatively, teams may agree to play with the same number of players with the defaulting team registering a 5-0 loss.
- 5.5. Games will be 20 minute halves, with a 5 minute half time. Teams will change ends at half time. Stop clock will be played in the last 2 minutes of the second half.
- 5.6. Teams will have one timeout per game.
- 5.7. There will be no offsides during play.
- 5.8. During a faceoff each team can have one faceoff player and two wingmen. All other players must be behind the restrainer.
- 5.9. There will be no body checking. This includes on ball and off ball during loose balls. This does not stop contact. Players may still push each other once ‘even pressure’ contact has been initiated. Body checking will be assessed as a personal foul.
- 5.10. There will be no ‘take outs’. A take out is when a player sends another player to the ground without the opposing player having an opportunity to regain their feet. Take outs will be assessed as a personal foul.
- 5.11. There will be no ‘bull dodges’. For this league a bull dodge is when the player with the ball runs straight at a defender and initiates contact that is not ‘even pressure’, making little to no attempt to go around them or avoid contact. Bull dodges will be assessed as a personal foul.
- 5.12. There will be no ‘dangerous stick checks’. Stick checks must be away from the head and start stick to stick. A dangerous stick check will be assessed as a personal foul.
- 5.13. Teams must pass the ball three times before they shoot on goal.

6. EQUIPMENT

6.1. Players must wear a intra-oral mouthguard and a box.

6.2. It is recommended (but not mandatory) that players wear lacrosse goggles as eye protection.

6.3. Players must not wear any other protective equipment including helmets, gloves and arm pads.

6.4. A soft mod-crosse ball will be used.

6.5. A goaltender is required to wear a helmet with a throat guard, intra-oral mouthguard, chest protector, gloves and a box.

6.6. A goaltender may wear any other field lacrosse goalie equipment, field hockey shorts, cricket leg guards or football shin guards.

6.7. A goaltender may not wear hockey shin guards or shoe protection.

7. GENERAL

7.1. The WLA committee shall have the power to deal with all matters which may arise that are not provided for in these by-laws.